

LEMON

SEPTEMBER 25, 1993

CURRY

#136

65c

OOPS - looks like there's another GM in town that says *History of the World* is PBMable as well. So much for my statement last time. Besides, it might be a while before the HotW game actually starts here, despite having enough players, as (a) I'm still working out PBM mechanics (simultaneous moves or sequential with tons of conditional orders?), and (b) the *Railway Rivals* game has also filled, and I said I wouldn't start two games until the *1830* game I'm currently running ends. Anyway, this is issue 136 of Lemon Curry (well, that's what it's called now), from Don Del Grande, 142 Eliseo Drive, Greenbrae, CA 94904-1339, USA, phone (+1) 415 461-2692, but only 6 PM to 11 PM Pacific time (0100-0600 GMT through October 30, then 0200-0700 GMT) and try not to call between 8:00 and 8:30 PM on Thursdays...where was I? Oh, yes, E-mail ddelgran@nyx.cs.du.edu, although you take chances sending orders by E-Mail as I don't (sometimes can't) read my E-Mail every day. (Add E-Mail to mail and phone as the acceptable means of giving orders, but it's not my fault if you use E-Mail and I can't get to it.)

MONTY'S NEWS AND COMMENT is brought to you by the **DIPCON XXVI COMMITTEE**, winner of the **Silver Blade** award (read on for this story...)

DIPCON XXVI: THE UNTOLD STORY

(but if it's untold, what am I doing with it here?)

It all started at last year's DIPCON in Lenexa, KS (a suburb of Kansas City). By a narrow margin, the meeting decided that the Pacificon types would host DIPCON XXVI. The next eleven months are pretty uninteresting...

AUGUST 1: I call the hotel hosting the convention (the Dunfey Hotel (part of the Dunfey/Omni chain) in San Mateo, about halfway between San Francisco and San Jose) and ask for reservations for the weekend of the convention at the special rate. Despite the convention being a month away and none of the pre-registration packets having been sent out, they were not only sold out, but I was 25th on the waiting list... Eventually, I got a room at another hotel (a Days Inn which until recently was a Holiday Inn) about two miles away. The only problem, which turned out to be not quite as bad as I thought, was that the Dunfey is notorious for not having enough parking. Normally, I park on Friday and don't get back in the car until Monday.

AUGUST 2-24: I don't receive a pre-registration packet in the mail. This is not unheard of for this convention staff, but usually it arrives at least three weeks before the con. I'm a little worried because Pete Gaughan was sent what I thought was an advance copy in which a printing error left out one of the two DIPCON announcements.

AUGUST 25: The pre-registration packets appear in game stores. Too bad they say "must be sent in by August 20". (Not that it matters; as a GM, I have a badge set aside for me, and since the Dip tournament lasts all day Saturday and Sunday, I don't have time to enter other events.) The printing error appears to have been corrected, as there are two DIPCON announcements.

SEPTEMBER 2: Somebody posts the "DIPLOMACY A-Z" onto Internet News with a note "to put a copy on disk and give it to Pete Gaughan". I hope my boss didn't see me download 20 files...

SEPTEMBER 3: Arrive at the hotel. Pete and Cathy are in the DIPCON Hospitality Suite, along with Steve and Daf Langley (long time no see) and Larry Peery. I spend 90 minutes on a wild goose chase looking for the guy that has my badge...

SEPTEMBER 4, 9 AM: Everybody up for round 1. Pretty good turnout, including Xavier Blanchot and Eric DuFourmentelle from France. We manage to fill six boards. There's a slight delay when I'm told I managed to put the one "couple" (two people I didn't know and didn't know they were together) on the same board. Hohn Cho, top Dipper from four years ago in San Diego (technically, Edi Birsan "won DIPCON" that year, because the con consisted of a number of events - including brick throwing (!) - and a combined score determined the "overall winner") gets the only win, and five of the six boards manage to get a result before the eight-hour deadline for morning rounds. (This is to allow one hour before the evening rounds.)

5:15 PM: At the flea market, I managed to get a mint copy of *Titan* (even all of the dice are in the box) for \$6...

6 PM: Round two. Unlike round one, there is no eight-hour limit. (Technically, there was a 8 AM limit, but the longest game was over by around 2 AM.) **GM'S FIRST PROBLEM:** Edi Birsan leaves and asks me if it's OK for another player on the board to order his pieces. Since, in an earlier game, I allowed a substitute player (albeit someone not already in that game), and since it would be the same as if that player told Edi what to write and Edi wrote those orders, I said it was OK. (Mistake?) Soon after, I'm told that I told another player that he couldn't have another player write orders for him, and as a result, a 10-center power went into CD and eradicated a 2-versus-2 battle. (I don't remember saying that; neither does Pete.) Two more wins, by Matt Calkins and Nick "how do you pronounce that name" Beliaeff.

SEPTEMBER 5, 9 AM: What luck - there's a parking spot. Now for round three. **GM'S SECOND PROBLEM** - well, more like

GM'S WORST NIGHTMARE: 36 PLAYERS

Three choices: one, six boards of six; two, dig up six players to fill the seventh board; three, BEG and PLEAD (and BRIBE) somebody to leave. Good news; somebody didn't show up. Bad news: Xavier Blanchot was talking to Pete Gaughan and says that I was told by Eric that he would be here in time. Back to 36 players. Worse; Steve Cooley, who didn't hear his name called for boards 1-4 and, assuming he was on board 5, went to the bathroom, came back to find out that he had been left off every board. (DOUBLE OOPS - when shuffling the players' cards around to form the boards without too many players playing against others more than once, Steve's fell out). After minutes of sweating, somebody finally agreed to step down and let Steve play in his place. Mark Twitty got the only win in the five boards, all of which ended by 4:30. Just enough time to run out to the car, pick up some dinner, get back, spend forever finding a parking spot, and eat. More luck; I found a parking spot right away...

6 PM: The fourth and final round. Nobody else (not even Pete) knows the scoring system, but everybody knows that a win beats two draws (other than "some" pairs of 2-way draws); there are four wins and one with 2 2-ways so far. Four of the five boards end relatively early; at 1 AM, the fifth board ends in a 2-way draw between Hohn Cho and Dave Grabar. With a win and a 2-way draw, there doesn't seem to be much doubt who the winner will be.

SEPTEMBER 6, 8 AM: Before the awards breakfast buffet starts, somebody (who shall remain nameless) comes up to me and Pete and asks that the results not be announced because of at least one incident concerning one of my tournament rules: if a game ends in a draw, all of the players can agree to change the final supply center counts for the game. (This was put in to allow players to agree to a result without having to go through the motions of writing orders if everybody agrees to the final result. If anybody didn't like the result being proposed, they could say "no".)

Unfortunately, John Boardman will have to wait until another day to find out the answer to one of physics' great questions, "What happens when matter and anti-matter meet?"; neither Robert Sacks nor Chris Carrier showed up.

Anyway, the first order of business is to decide the site of next year's DIPCON; the two sites that presented bids were Dixiecon and Atlanticon. Dixiecon got the nod by a 12-6 margin. The Dixiecon bid proposal proposed David Hood, Michael Lowrey, and Steve Cooley as the next DIPCON Committee; however, the voters decided on Hood, Lowrey,...and Robert Sacks. There were no amendments proposed to the charter; I thought about proposing one that would name the tournament as "The United States Open Diplomacy Championship" (as it's Avalon Hill's policy, which I follow, that the Diplomacy tournament winner at Avaloncon

is the "National Diplomacy Champion"), but decided against it.

Next was the awards ceremony. Pete had decided not to award the Silver Knife award for best stab of the tournament, until somebody proposed that it be given to me for sticking it into the backs of a number of people during the tournament... The "Hammered" award for receiving the hardest hit went to Tim Haffey, for a 5-center to 1-center drop in one year in round 2 and a 1902 elimination in round 3. The best country awards were based on the highest scored game for each country; Germany and Turkey were wins (two each), while the others were two-way draws. Only Xavier Blanchot was there to pick up his best country award. For some reason, the best country plaques didn't say "Best (country)" but "Outstanding play of (country)". That's worse than WORLD DIP CON III with its "Best Austria" through "Best Russia" - and "Best Sultan Of Turkey". (Is a turkey's "sultan" white meat or dark?)

The Hobby Awards were announced (57 people sent in votes):

KONING (Best Player) - Marc Peters

HOLLEY (Quantity Participation) - Doug Kent

WALKER (Writing) - Conrad von Metzke

MILLER (Hobby Service) - Cal White

TOP KNIFE #61 SPECIAL DIPCON XXVI - FINAL RESULTS

IDTR points are in parentheses

- | | |
|--|-------------------------|
| 1. (100) Hohn Cho, 193,
Best England & Turkey | 28. Charlie Otte, 30.5 |
| 2. (82) Mark Twitty, 149 | 29. Ted Powell, 29.5 |
| 3. (67) Nick Beliaeff, 125, Best Germany | 30. Eric Voogd, 28.5 |
| 4. (53) Matt Calkins, 125 | 31. Russell Fox, 28.5 |
| 5. (41) Eric Newhouse, 120,
Best France & Italy | 32. James Codik, 23 |
| 6. (30) Ron Cameron, 99 | 33. Martin Johnson, 23 |
| 7. (21) Richard Weiss, 94 | 34. Philip Burk, 8 |
| 8. (14) Steve Douthat, 94 | 35. Mark Lew, 4 |
| 9. (8) Michael Nangle, 91 | 36. Victor Bowman, 3 |
| 10. (3) Xavier Blanchot, 81.5, Best Russia | 37. Richard Irving, 3 |
| 11. (1) Dave Grabar, 79, Best Austria | 38. Paul Stevens, 2 |
| 12. Jim Yerkey, 79 | 39. Jim Bailey, 2 |
| 13. Dan Mathias, 77 | 40. Gordon Gustafson, 2 |
| 14. Ron Spitzer, 74.5 | 41. John Cass, 2 |
| 15. Ean Houts, 73 | 42. Shane Hedegard, 1 |
| 16. Ronald Hawkins, 71 | 43. Eric Gorr, 0 |
| 17. Eric DuFourmentelle, 70.5 | 44. Tim Haffey, 0 |
| 18. Steve Cooley, 67.5 | 45. Charles Pearson, 0 |
| 19. Ira Clark, 65 | 46. Shawn Bennett, 0 |
| 20. David Roland, 64.5 | 47. Jason Wallace, 0 |
| 21. Edi Birsan, 61 | 48. Russell Rider, 0 |
| 22. Pat Conlon, 54.5 | 49. Vaughn Heppner, 0 |
| 23. Patty Newler, 47.5 | 50. Nick Markevich, 0 |
| 24. Mark Nielsen, 42 | 51. Ryan Parsons, 0 |
| 25. Sean Foran, 39 | 52. Joseph Palmer, 0 |
| 26. Larry Peery, 35.5 | 53. Jason Bergmann, 0 |
| 27. David Berry, 33.5 | 54. Fred Scott, 0 |
| | 55. Stuart Holcomb, 0 |
| | 56. Brian Larson, 0 |

SCORING SYSTEM: A win is worth 125 points, regardless of how many supply centers (SCs) the player had. Otherwise, a player's score is based on "SC points" plus, if part of a draw, "draw points". A player's top two games counted as his/her final score.

SUPPLY CENTER POINTS

17 SCs - 23 Points

16 SCs - 21 Points

15 SCs - 19 Points

14 SCs - 17 Points

13 SCs - 15 Points

12 SCs - 13 Points

11 SCs - 11 Points

10 SCs - 9 Points

9 SCs - 7 Points

8 SCs - 6 Points

7 SCs - 5 Points

6 SCs - 4 Points

5 SCs - 3 Points

4 SCs - 2 Points

3 SCs - 1 Point

DRAW POINTS

2-Way - 45

3-Way - 30

4-Way - 22.5

5-Way - 18

6-Way - 15

Fewer than 3 SCs scores no SC points; a 7-way draw scores no points if the players voted on it, or 12.8 points if the draw was forced by a time limit or by a stalemate.

Ties are broken in the following order: (a) a player who was in two or more games beats someone who played only one game (but number of games does not matter past two - for example, four games does not beat three); (b) best single game; (c) win/draw value of the player's two high-scoring games (win/draw is 1 for a win, 1/N for being part of an N-way draw, and 0 otherwise); (d) win/draw value of the player's high-scoring game; (e) highest average final score of the player's opponents (if someone was played more than once, his/her score was counted once); (f) GM's discretion.

DIP WARZ

The Diplomatic Rebels were scanning the Galacticnet Newsgroups for some word on the SAVE made by EMPEROR Princess Luscious in the last episode. But before they can get to alt.empire.zot.zot.zot, Oboe-1 Caruso wants to check out a few other newsgroups first...

"ALT.HYPER-TV.SIMPSONS.RE-RE-RE-RERUNS: Springfield is in Illinois. Springfield is in Missouri. Springfield is in Texas. Springfield is in Canada. Springfield is somewhere in the outer planets of the Carbollic system?! Oh, the show *isn't* available there. More 3-D pics of Maggie sucking her pacifier on some machine on the Air planet in the Nike system. How soon before someone realizes that when you render Maggie and Lisa in 3-D, you screw up their hair?

REC.SPORT.INTERGALACTIC: Twenty more reasons why the Cyclops system shouldn't be allowed to host the next Pan-Galactic Games. Twenty-five rebuttals, each one asking for a separation of politics and sport. This wouldn't be the Cyclops system that demanded that the Minotaur system force all of its athletes to have their skin dyed green and have their gold medals silver-plated, would it? What's this, a new reply? 'I heard that, Caruso'?

ALT.MAKE.PRINCESS.LUSCIOUS.DRINK.HER.OWN.SHAKES:"

The EMPEROR, er, uh, *suggests* that he try another one.

"REC.GAMES.DIPLOMACY: They just gave out the award for the one millionth person to suggest that the game can be played by E-mail, only to be pointed out that the Judge software can read the orders, adjudicate them, and send out the results without human intervention, complete with maps on request, and that there are now Judge systems in 33 of the known universes.

Here we go - ALT.EMPIRE.ZOT.ZOT.ZOT: EMPEROR Princess Luscious saves the day and the *Linoleum Falcon* from a Rebel-bashing-sized ZOT and afterwards went back for-" At exactly that moment...no, it was.....*that* moment, the ship decided to deviate course by some imperceptible amount, followed immediately by another deviation that managed to throw everybody onto the floor.

John Pole-O asks 1LOM for a report. "Apparently, somebody decided to put a virus wave into the carrier of the alt.empire.zot.zot.zot newsgroup, which, if this deviation is anything to go by, is going to send us screaming into the exceptionally fiery heat of that particularly unforgiving sun over there."

EMPEROR Princess Luscious agrees with one part of that - the screaming...

TRIVIAL PURSUIT - Can Thomasine get 6 out of 6 and tie Douglas Kent for the best score?

THOMASINE BOWEN (all / 2)

1. What sitcom pioneered what TV insiders call "Jiggle TV"?
2. What sitcom was inspired by the Tony Curtis/Jack Lemmon movie *Some Like It Hot*?
3. What movie studio runs Buena Vista television?
4. (GR) What TV personality is considered to have the biggest chin in show business?
5. What comedy program was the highest-rated late night show in TV history?
6. What humorist became a luckless Nevada prospector after the Civil War started?

DAVE ANDERSON

7. (BR-G2) What word did "transmitter" and "resistor" combine to form?
8. (GR-80) In 1985, what specific food made up 53% of all "ethnic" food orders?
9. (OR-TV) What Buddy Ebsen TV series took the time slot occupied by *The Sandy Duncan Show* and *Anna and the King*?

SCOTT CAMERON

10. (YE-G2) Whose alleged bow and arrows are preserved at Kirkstall Hall, Yorkshire, England?
11. (BR-80) What news magazine boldly claimed, "There's no substitute"?
12. (GR-TV) What cable TV channel did 27-year-old Bob Pittman start in 1981?

STEPHEN DORNEMAN - NMRed; questions carry over to next issue

MELINDA ANN HOLLEY

13. (BR-G2) In the painting *The Blue Boy*, what is the subject holding in his right hand?
14. (GR-80) What Super Bowl champion team did Olympic shot-putter Michael Carter play for six months after the 1984 Olympics?
15. (OR-TV) What two Francis Ford Coppola movies were re-edited into a nine-hour TV miniseries?

DAVID HOOD (NMRed twice and withdrawn)

16. (BR-G2) Whose first novel was *Other Voices, Other Rooms* in 1948?
17. (OR-80) What state has 22,268 drivers in their 90s?
18. (BL-TV) What Warner Brothers show was described as "77 *Sunset Strip* with Miami Beach"?
19. (GR-G2) In 1984, what did the British Admiralty replace the word "larboard" with?
20. (BL-80) Who did baseball executive Al Campanis ask on live TV, "How many blank anchormen do *you* have?"
21. (PK-TV) Which character on *The Dick Van Dyke Show* told a nationwide TV audience that Alan Brady wears a toupee?

DOUGLAS KENT

22. (OR-G2) What *60 Minutes* host published his most interesting interviews as *Close Encounters*?
23. (BL-80) Who described a liberated woman as "one who has sex before marriage and a job after"?
24. (PK-TV) What sitcom character wore a Spanish bolero jacket, an oriental dancer's belt, and Arabian pantaloons?

JACK McHUGH

25. (BR-G2) Who was born first, Esau or Jacob?
26. (GR-80) What three-letter code identified the USSR at the 1988 Olympics?
27. (OR-TV) What was the first name of the female plumber in the *Comet* commercials?

BRENT McKEE

28. (PK-G2) What color is a television camera's Tally light?
29. (YE-80) What gun-shy ship's command was Captain Glenn Brindel relieved of in 1987?
30. (BR-TV) What brand of peanut butter was *Sky King*'s first sponsor?

BRAD WILSON

31. (BL-G2) What southwestern state has the highest percentage of Hispanics?
32. (PK-80) What two "supergroups" reunited for Live Aid without their dead drummers?
33. (YE-TV) What family's "black sheep" Gary made it big in *Knots Landing*?

ANDREW YORK

34. (BL-G2) What is the highest city in the world with a subway?
35. (PK-80) Who played sleazy characters in *Angel Heart*, *Barfly*, and *9 1/2 Weeks*?
36. (YE-TV) What series did *St. Elsewhere*'s William Daniels supply a car's voice for?

TRIVIA ANSWERS (* indicates a miss - I did not mark David Hood's questions)

1. *Three's Company* / 2. **Bosom Buddies* / 3. *Disney / 4. Jay Leno / 5. **Saturday Night Live* / 6. *Mark Twain
7. Transistor / 8. *Pizza / 9. *Barnaby Jones* / 10. *Robin Hood / 11. *Time / 12. MTV / 13. *His hat / 14. *San Francisco
15. *The Godfather* and *The Godfather Part II* / 16. Truman Capote / 17. Florida / 18. *Surfside 6* / 19. Port / 20. Ted Koppel
21. Laura / 22. Mike Wallace / 23. Gloria Steinem / 24. (*I Dream of*) Jeannie / 25. *Esau / 26. *URS / 27. Josephine
28. Red / 29. USS *Stark* / 30. *Peter Pan / 31. New Mexico / 32. Led Zeppelin, The Who / 33. Ewing / 34. *Mexico City
35. *Mickey Rourke / 36. *Knight Rider*

Looks like Brent McKee is the winner under the "old" rules with only 2 misses; this is equivalent to a face-to-face game where everybody only got two turns before Brent won on his third turn.



1830 "42nd STREET", OPERATING ROUNDS 9.1 & 9.2 - Looks like the corporations are settling down into standard schedules...what's next, "time zones"?

I believe that it was somebody involved with the U.S. railroads that came up with the idea of time zones, mainly because train schedules listed each city's times based on their local "sun" time (i.e. noon Standard time is the time when the sun reaches its highest point; two cities 1 degree of longitude apart are four minutes apart in their clocks).

OPERATING ROUND 9.1

NYC places tile 19 in E21(W)

Run "5" train G19(n)-F18-F16-G15-H16-G17-G19(s) for 240

Dividends: DH 144 (542), MG 48 (605), SC 24 (660), MF 24 (71)

NYC stock rises to C125

C&O places tile 3 in E7(W)

Run Diesel E7-E5(n)-D4-D2-E3-F4-G5-F6-G7-H8-H10-(H12)-H14-H16-G15-F16-F18-G19(n)-F20-E19 for 400

Dividends: MF 240 (311), DB 80 (624), MG 40 (645), DH 40 (582)

C&O stock rises to D100

B&O places tile 23 in F12(W)

Run Diesel H10-(H12)-H14-I15-I17-H18-G19(s)-G17-H16-G15-F16-F18-G19(n)-F20-E19 for 440

Dividends: SC 264 (924), DB 88 (712), MF 44 (355), MG 44 (689)

B&O stock rises to D82

NYNH places tile 24 in D16(E)

Run "6" train G19(n)-F18-F16-G15-H16-G17-G19(s)-H18(e) for 290

Dividends: MG 145 (834), MF 29 (384), DH 29 (611), treasury 87 (197)

NYNH stock rises to F75

PRR places no tile

Run Diesel G6-G7-H8-H10-H12-H14-H16-G15-F16-F18-G19(n)-F20-E19 for 290

Dividends: BW 174 (243), DB 58 (770), MF 29 (413), MG 29 (863)

PRR stock rises to E76

B&M places no tile (the selected hex has already been upgraded)

Run "5" E19-E21-E23-F24-F22-F20 for 140

Dividends: DB 84 (854), MG 28 (891), BW 14 (257), MF 14 (427)

B&M stock rises to H68

Erie places no tile

Run "6" E11(e)-F12-F14-F16-G15-H16-G17-G19(s)-H18(e) for 260

Dividends: BW 104 (361), DH 104 (715), MF 26 (453), MG 26 (917)

Erie stock rises to F67

CP places tile 8 in B12(NW)

Run "5" A11-B12-B14-B16-B18-A19-B20-B22-B24 for 150

Dividends: SC 90 (1014), MF 30 (483), MG 15 (932)

CP stock rises to H67 - note in my HRs, F67 plays before H67

OPERATING ROUND 9.2

NYC places no tile

Run "5" train G19(n)-F18-F16-G15-H16-G17-G19(s) for 240

Dividends: DH 144 (859), MG 48 (980), SC 24 (1038), MF 24 (507)

NYC stock rises to C140

C&O places tile 8 in G9(NE) - *your other order didn't extend the C&O line*

Run Diesel E7-E5(n)-D4-D2-E3-F4-G5-F6-G7-H8-H10-(H12)-H14-H16-G15-F16-F18-G19(n)-F20-E19 for 400

Dividends: MF 240 (747), DB 80 (934), MG 40 (1020), DH 40 (899)

C&O stock rises to D110

B&O places tile 3 in F10(NE)

Run Diesel H10-(H12)-H14-I15-I17-H18-G19(s)-G17-H16-G15-F16-F18-G19(n)-F20-E19 for 440

Dividends: SC 264 (1302), DB 88 (1022), MF 44 (791), MG 44 (1064)

B&O stock rises to D90

PRR places no tile

Run Diesel G6-G7-H8-H10-H12-H14-H16-G15-F16-F18-G19(n)-F20-E19 for 290

Dividends: BW 174 (535), DB 58 (1080), MF 29 (820), MG 29 (1093)

PRR stock rises to E82

NYNH places no tile - *you didn't say where to put it*

Run "6" train G19(n)-F18-F16-G15-H16-G17-G19(s)-H18(e) for 290

Dividends: MG 145 (1238), MF 29 (849), DH 29 (928), treasury 87 (284)

NYNH stock rises to F80

B&M places no tile

Run "5" E19-E21-E23-F24-F22-F20 for 140

Dividends: DB 84 (1164), MG 28 (1266), BW 14 (549), MF 14 (863)

B&M stock rises to G69

Erie places no tile

Run "6" E11(e)-F12-F14-F16-G15-H16-G17-G19(s)-H18(e) for 260

Dividends: BW 104 (653), DH 104 (1032), MF 26 (889), MG 26 (1292)

Erie stock rises to F71

CP places tile 14 in B16(E)

Run "5" A11-B12-B14-B16-B18-A19-B20-B22-B24 for 160

Dividends: SC 96 (1398), MF 32 (921), MG 16 (1308)

CP stock rises to H68

By the way...when I made that comment last issue about MG and MF being over the certificate limit, I knew that they can remain over the limit until their first turn of SR 10 (as an extension of rule 10.0).

Also note that based on current incomes, the game should end at the end of OR 10.3.

PLAYER STANDINGS AFTER OPERATING ROUND 9.2

Scott Cameron: 1398, 60% B&O, 60% CP, 10% NYC

Derwood Bowen: 1164, 60% B&M, 20% B&O, 20% C&O, 20% PRR

Bill Wordelmann: 653, 60% PRR, 40% Erie, 10% B&M

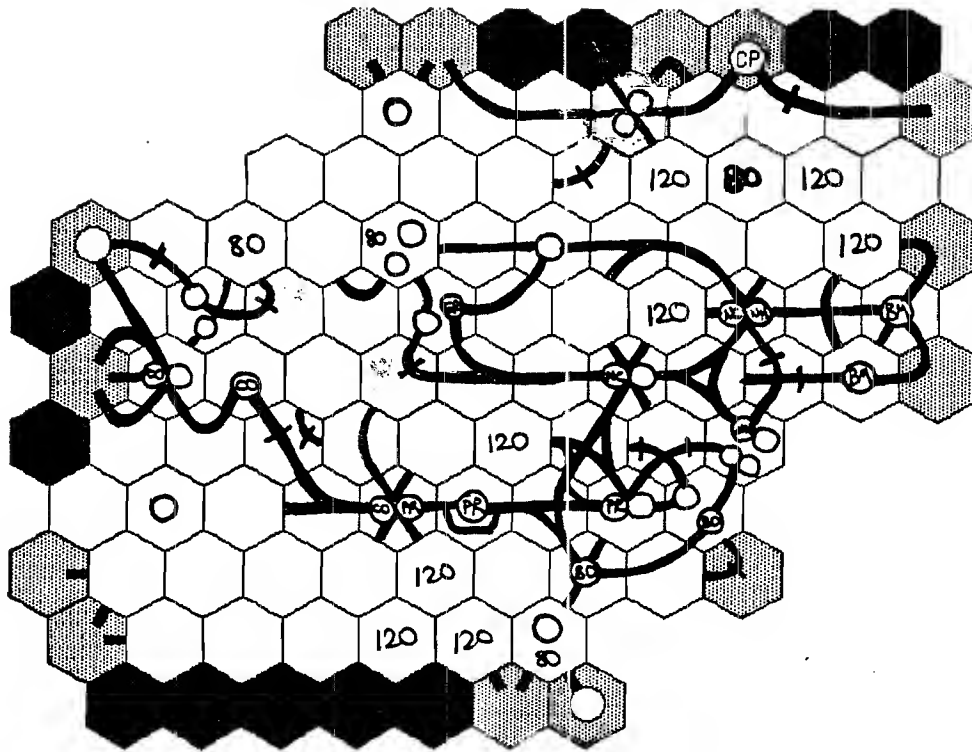
Mark Frueh: 921, 60% C&O, 20% CP, 10% B&M, 10% B&O, 10% Erie, 10% NYC, 10% NYNH, 10% PRR

Mike Gonsalves: 1308, 50% NYNH, 20% B&M, 20% NYC, 10% B&O, 10% C&O, 10% CP, 10% Erie, 10% PRR

David Hood: 1032, 60% NYC, 40% erie, 10% C&O, 10% NYNH

Pool: 30% NYNH

Unsold: 10% CP



CORPORATION STANDINGS

NYC: Stock C140, Treasury 46, "5" train
 C&O: Stock D110, Treasury 0, "D" train
 B&O: Stock D90, Treasury 59, "D" train
 PRR: Stock E82, Treasury 102, "D" train
 NYNH: Stock F80, Treasury 284, "6" train
 B&M: Stock G69, Treasury 0, "5" train
 Erie: Stock F65, Treasury 164, "6" train
 CP: Par 67, Stock H68, Treasury 1, "5" train

Next turn is **OPERATING ROUND 9.3** and **STOCK ROUND 10** - **DEADLINE** is **OCTOBER 26**

GAME OPENINGS

RAILWAY RIVALS - Game filled, but just in case one of the players doesn't want to play, there may be a last chance to get in

HISTORY OF THE WORLD - I have five players, but this won't start until the 1830 game ends (which will probably happen in issue 139)

TRIVIAL PURSUIT - Always open; write for details

STANDBYS - ATTENTION EXISTING STANDBYS: I can't find the list of players that have expressed interest in being on my Dip game standby list. If you want to be a standby for any of my games, let me know.

INCREASE IN BENEFITS: When called, a standby gets 65 cents sub credit for each of their first two sets of orders, plus \$1.30 sub credit for finishing the position.

RAILWAY RIVALS - GAME START

Well, five players have signed up for this game, so it appears to be a go. Each player needs to send me their train company name and preference lists for your starting city and train color (you are not restricted to the colors in the actual game, but only single colors can be used - no "red and yellow stripes", for example). This game will be played on map "B" (the England map that comes in the boxed edition). HELP - does anyone know who sells paper copies of the maps? Both Robert Stimpel and I need a copy. (I have the actual map, but I'd like a copy to use when running the game.)

THE PLAYERS

Jim Goode, 211 Maplemere, Clarksville, TN 37040-3558
David Hood, 2905 20th St NE, Hickory, NC 28601-9185
Robert Stimpel, 2500 Q St, Apt 10, Sacramento, CA 95816
Richard Weiss, 554 Liberty St, San Francisco, CA 94119-0001
W. Andrew York, P.O. Box 2307, Universal City, TX 78148-1307

Like I said, I need to know (a) the name of your company (whatever you want, but not excessively long), (b) a preference list for your color, and (c) a preference list for your starting city (the choices are Newport, Bristol, London, Grimsby, Hull, Preston, and Birkenhead; you need only list five).

DEADLINE is OCTOBER 25 - if you need a copy of the map or house rules, let me know that you still want to be in the game and I'll extend the deadline if necessary



DIPLOMACY "TOMMY", WINTER 1901 - Does anyone remember the movie version? (And does anyone remember what pinball machine was used?)

AUSTRIA (Wilson) builds A VIE and A TRI; also has A WAR, A BUD, and F GRE

ENGLAND (Anderson) builds F LON; also has A NWY, F NTH, and F ENG

FRANCE (McHugh) builds A PAR; also has A BUR, A POR, and F MAO

GERMANY (Bailey) builds A BER; also has A MUN, A RUH, and F DEN

ITALY (Appleyard) is even; has A VEN, A TYO, and F ION

RUSSIA (Peery) is even; has A GAL, A MOS, F SWE, and F SEV

TURKEY (Kent) builds A ANK; has A BUL, A ARM, and F BLA

Deadline for SPRING 1902 is OCTOBER 28 - here's the press:

VIENNA-ST. PEERIGRAD: Quit your bitchin'.

BERLIN: The Kaiser proposes to the other world leaders that we concede to the overwhelming power of the Neutral Countries. With 6 supply centers, they clearly have the upper hand in world affairs. How they were able to hold these centers without a military must go down as one of the greatest maneuvers in history.

FRANCE-RUSSIA: You know they make the finest whines in your country! You're such a crybaby, Larry!

FRANCE-TURKEY: No, no, not that Bozo - the other Bozo. You're such a loser, Sack!

FRANCE-AUSTRIA: Sorry about that, but you mustn't tease my toady. It's not nice to be mean to the Sack!

GM-FRANCE: Who is this "Sack" guy?

STANDBYS: If you want to be a standby in this (or any other) game, let me know

KINGMAKER "ME AND MY GAL" - The bigshots agree on, well, *almost* everything

King's Court and Plantagenistas made the same nominations - with one exception:

Earl of Richmond - STANLEY

Warden of the Cinque Ports - STANLEY

Earl of Worcester - CROMWELL

Admiral of England - CROMWELL

Chancellor of Lancaster - BOURCHIER

Earl of Wiltshire - GREY

Archbishop of York - King's Court nominated STAFFORD; Plantagenistas nominated STANLEY

Both players voted yes to all of their own nominations; since they have a majority of Commons votes between them and Plantagenistas have a majority of Lords by itself, all of the nominations pass (Stanley receives Archbishop of York).

NOBLES & ROYAL HEIRS IN PLAY (all except Stanley are in Rochester)

Plantagenistas (Cameron): Clifford, Grey, Neville, Scrope, Plantagenet York (plus Stanley in Douglas),
Edward March, George

Individual Rights Association (York): Berkeley, Hastings, Herbert, Holland, Mowbray, *Edmund*

King's Court (Anderson): Beaufort, Bouchier, Cromwell, Fitzalan, Roos, Stafford, Plantagenet Lancaster,
Margaret

Royal Toadies (McHugh): Audley, Talbot

**All I need to know is which nobles you want to send home and where your royal heirs will be
DEADLINE is OCTOBER 27**

**DON DEL GRANDE
142 ELISEO DRIVE
GREENBRAE, CA 94904-1339**



WORLD DIPLOMACY
Larry Peery
Box 620399
San Diego, CA 92162-0399

FIRST CLASS MAIL